**January 10**
Alexandra Papoutsaki  
Assistant Professor, Department of Computer Science, Pomona College  
**Eye Tracking Tools for Research on Individuals and Teams**

**January 24**  
Daniel M. Russell  
Senior Research Scientist for Search Quality and User Happiness, Google  
**The Joy of Search: Adventures in Teaching Online Research Skills (And Why That’s Important for Software Engineering)**

**January 31**  
Katherine Isbister  
Professor, Department of Computational Media, UC Santa Cruz  
**Playful Social Engineering: Technology for Being Together**

**February 21**  
Antero Garcia  
Assistant Professor, Graduate School of Education, Stanford University  
**Worldmaking in the Pudding Court: Acculturation, Collaboration, and Power in Tabletop Roleplaying Games**

**February 7**  
Ruha Benjamin  
Associate Professor of African American Studies, Princeton University  
**A New Jim Code? Race, Carceral Technoscience, and Liberatory Imagination in Everyday Life**

**February 28**  
Bo Ruberg  
Assistant Professor, Department of Film and Media Studies, UC Irvine  
**The Queer Games Avant-Garde: How LGBTQ Game Makers Are Reimagining the Medium of Video Games**

**March 6**  
Andrew T. Campbell  
Albert Bradley 1915 Third Century Professor in Computer Science, Dartmouth College  
**Future of Mental Health Sensing – Call to Arms**  
ISR Distinguished Speaker Series

**March 13**  
Kavita Philip  
Professor of History and Affiliated Faculty in Informatics, UC Irvine  
**At Once Comprehensive and Minute: South Asian Data’s Long Twentieth Century**